

KRATON - TECH RIDER

CONTACT

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Guitar 1: Jacques Zahlen
Guitar 2: Jason Brink
Bass: Marc Geiben
Drums: Véronique Conrardy
Vocals: Mike Bertemes

GENRE

Death Metal

THE EQUIPMENT THAT WE WILL BRING ALONG

Guitar amp 1: Peavey 6505 (120 watts at 4 or 8 or 16 ohms)
Guitar amp 2: Marshall JVM 410H (100 watts at 4 or 8 or 16 ohms)
Bass amp: Hartke HA5500 (500 watts at 4 ohms or 350 watts at 8 ohms)
Vocal mic: Shure Beta 58A (or Shure SM58)
Drum parts: Drum throne, snare (with stand), cymbals, hi-hat stand and kick drum pedal

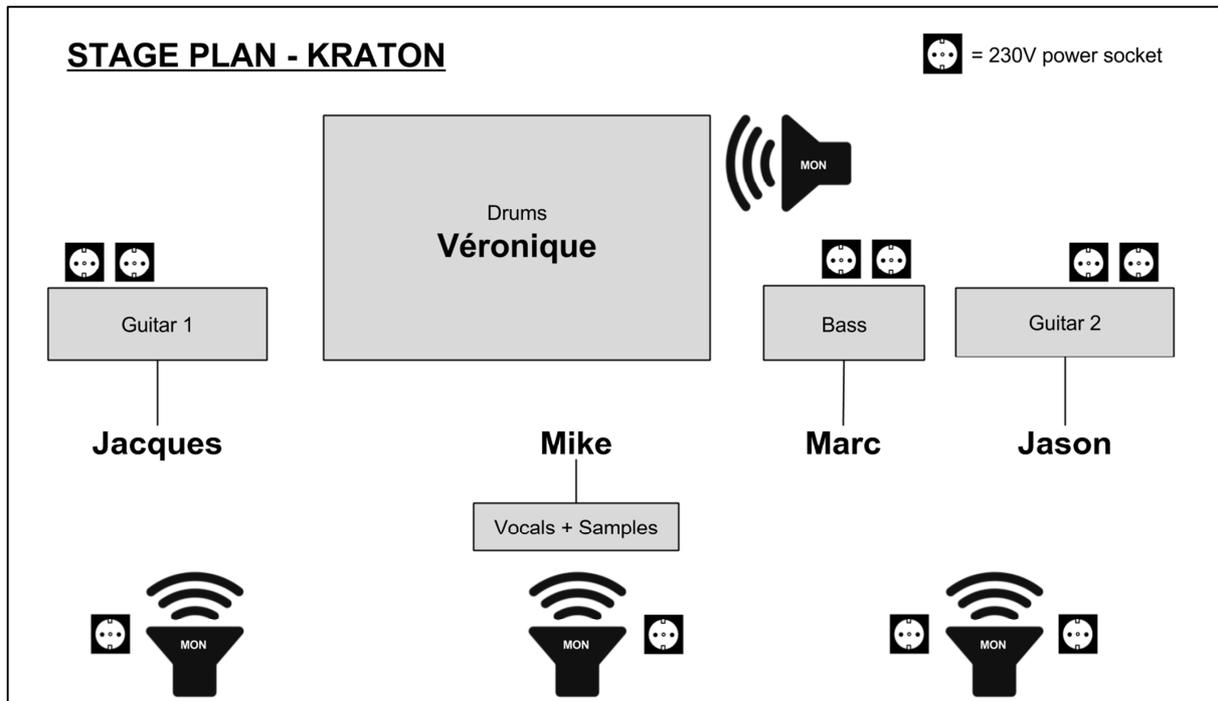
THE EQUIPMENT THAT WE NEED (BACKLINE, PA AND LIGHTS)

- ➔ Please contact us if essential parts (e.g. cabs and drums) of the backline are unavailable!
- Guitar cabs: two quality 4x12 cabs able to match the specs of our guitar amps.
 - Bass cab: one quality 4x10 (or 8x10) cab able to match the specs of our bass amp.
 - Drums: a basic kit with one kick drum, at least three toms (one floor tom and two mounted toms) and at least three stands for cymbals.
 - PA: professional PA system adapted to venue size.
 - Lights: professional controllable lighting system adapted to venue size.
 - Power sockets in the back and front of the stage for powering amps, pedal boards and sampler (c.f. stage plan on page 2).

MISCELLANEOUS

- We have no dedicated sound and light technicians.
- There may be one technical crew member present who needs access to the venue, stage and backstage.
- The drum kit must remain in a fixed position during the show (e.g. drum carpet).
- Drummer is right-handed.

**A huge THANK YOU! goes out to the sound, light and venue crew!
We know that your job is not easy and we appreciate your passion and know-how!**



MIXER INPUT SOURCES

Kick drum	1	Please choose suitable microphones at your own discretion
Snare drum	1	
Tom Toms	4	
Overheads	2	
Guitars	2	
Bass	1	DI
Vocals	1	Provided by the band: Shure Beta 58A (or Shure SM58)
Samples	1	Provided by the band: DI box with Mono XLR output

MONITORING

Drums

- Guitars 1 + 2 with guitar 1 at slightly higher level than guitar 2
- At lower levels: kick, bass and samples

Guitars 1 + 2

- Own signal and the other guitar at a slightly lower level
- At lower levels: snare, kick and samples

Vocals

- Own signal
- At lower levels: snare, kick and samples

Bass *(only if more than 4 monitoring channels are available)*

- Own signal and guitars 1+2 at a lower level
- At lower levels: snare, kick and samples