

```

\version "2.22.0"
\pointAndClickOn

\include "articulate.ly"

\header {

}

PartPOneVoiceOne = \relative d {
    \clef "treble" \numericTimeSignature\time 4/4 \key d \major | % 1
    \stemUp d8 \stemUp fis8 \stemUp g8 \stemUp a8 ~ \stemUp a2 | % 2
    \stemUp d,8 \stemUp fis8 \stemUp g8 \stemUp a8 ~ \stemUp a2 | % 3
    \stemDown d8 \stemDown cis8 \stemUp a4 \stemDown d8 \stemDown cis8
    \stemUp a4 | % 4
    \stemDown d8 \stemDown cis8 \stemDown a8 \stemDown g8 ~ \stemUp g8
    \stemUp d8 \stemUp g8 \stemUp d8 ~ | % 5
    \stemUp d8 \stemUp g8 \stemUp a8 \stemUp b8 ~ \stemDown b2 | % 6
    \stemUp d,8 \stemUp g8 \stemUp a8 \stemUp b8 ~ \stemDown b2 | % 7
    \stemDown d8 \stemDown b8 \stemUp g4 \stemDown d'8 \stemDown b8
    \stemUp g4 | % 8
    \stemDown e'8 \stemDown d8 \stemDown b8 \stemDown a8 ~ \stemUp a8
    \stemUp e8 \stemUp a8 \stemUp e8 ~ | % 9
    \stemUp e8 \stemUp a8 \stemUp b8 \stemUp cis8 ~ \stemDown cis2 |
    \barNumberCheck #10
    \stemUp e,8 \stemUp a8 \stemUp b8 \stemUp cis8 ~ \stemDown cis2 | % 11
    \stemDown cis8 \stemDown a8 \stemUp e4 \stemUp a8 \stemUp e8 \stemUp
    cis4 | % 12
    \stemDown d'8 \stemDown cis8 \stemUp a4 \stemDown d8 \stemDown cis8
    \stemUp a4 | % 13
    \stemDown d8 \stemDown b8 \stemUp g4 \stemDown d'8 \stemDown b8
    \stemUp g4 | % 14
    \stemDown cis8 \stemDown a8 \stemUp e4 \stemUp a8 \stemUp e8 \stemUp
    cis4 | % 15
    \stemUp g'8 \stemUp e8 \stemUp cis4 \stemUp e8 \stemUp cis8 ~
    \stemUp cis4 | % 16
    \stemUp d8 \stemUp fis8 \stemUp g8 \stemUp a8 ~ \stemUp a2 | % 17
    \stemUp d,8 \stemUp fis8 \stemUp g8 \stemUp a8 ~ \stemUp a2 | % 18
    \stemDown d8 \stemDown cis8 \stemUp a4 \stemDown d8 \stemDown cis8
    \stemUp a4 | % 19
    \stemDown d8 \stemDown cis8 \stemDown a8 \stemDown g8 ~ \stemUp g8
    \stemUp d8 \stemUp g8 \stemUp d8 ~ | \barNumberCheck #20
    \stemUp d8 \stemUp g8 \stemUp a8 \stemUp b8 ~ \stemDown b2 | % 21
    \stemUp d,8 \stemUp g8 \stemUp a8 \stemUp b8 ~ \stemDown b2 | % 22
    \stemDown d8 \stemDown b8 \stemUp g4 \stemDown d'8 \stemDown b8
    \stemUp g4 | % 23
    \stemDown e'8 \stemDown d8 \stemDown b8 \stemDown a8 ~ \stemUp a8
    \stemUp e8 \stemUp a8 \stemUp e8 ~ | % 24
    \stemUp e8 \stemUp a8 \stemUp b8 \stemUp cis8 ~ \stemDown cis2 | % 25
    \stemUp e,8 \stemUp a8 \stemUp b8 \stemUp cis8 ~ \stemDown cis2 | % 26
    \stemDown cis8 \stemDown a8 \stemUp e4 \stemUp a8 \stemUp e8 \stemUp
    cis4 | % 27
    \stemUp a'8 \stemUp fis8 \stemUp d4 \stemUp a'8 \stemUp fis8 \stemUp
    d4 | % 28
    \stemUp g8 \stemUp e8 \stemUp d4 \stemUp g8 \stemUp e8 \stemUp d4 | % 29
    \stemDown cis'8 \stemDown a8 \stemUp e4 \stemUp a8 \stemUp e8
    \stemUp cis4 | \barNumberCheck #30
    \stemUp a'8 \stemUp e8 \stemUp cis4 \stemUp e8 \stemUp cis8 ~
    \stemUp cis4 | % 31
    \stemUp d8 \stemUp fis8 \stemUp a4 \trill \stemUp a2 \fermata \bar
    "|."
}

PartPOneVoiceTwo = \relative d {
    \clef "bass" \numericTimeSignature\time 4/4 \key d \major | % 1
    \stemDown d4 \stemDown <fis a>4 .. \stemDown <fis a>4 .. \stemDown
    <fis a>4 .. | % 2
}

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\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 3
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 4
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 5
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 6
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 7
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 8
\stemUp cis,4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e
a>4 .. | % 9
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | \barNumberCheck #10
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | % 11
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | % 12
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 13
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 14
\stemUp a,4 \stemDown < e' g>4 .. \stemDown < e g>4 .. \stemDown < e g>4
.. | % 15
\stemUp cis4 \stemDown < e g>4 .. \stemDown < e g>4 .. \stemDown < e g>4
.. | % 16
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 17
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 18
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 19
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | \barNumberCheck #20
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 21
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 22
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 23
\stemUp cis,4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e
a>4 .. | % 24
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | % 25
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | % 26
\stemUp cis4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e a>4
.. | % 27
\stemDown d4 \stemDown < fis a>4 .. \stemDown < fis a>4 .. \stemDown
< fis a>4 .. | % 28
\stemDown d4 \stemDown < g b>4 .. \stemDown < g b>4 .. \stemDown < g b>4
.. | % 29
\stemUp cis,4 \stemDown < e a>4 .. \stemDown < e a>4 .. \stemDown < e
a>4 .. | \barNumberCheck #30
\stemUp cis4 \stemDown < e g>4 .. \stemDown < e g>4 .. \stemDown < e g>4
.. | % 31
r4 \stemDown < fis a>4 .. \stemDown < d fis>2 \fermata \bar "|.
}

```

% The score definition

```

\score {
  <<
    \new PianoStaff

```

```

<<
\set PianoStaff.instrumentName = "Harmonium"
\set PianoStaff.shortInstrumentName = ""

\context Staff = "1" <<
\mergeDifferentlyDottedOn\mergeDifferentlyHeadedOn
\context Voice = "PartPOneVoiceOne" { \PartPOneVoiceOne }
>> \context Staff = "2" <<
\mergeDifferentlyDottedOn\mergeDifferentlyHeadedOn
\context Voice = "PartPOneVoiceTwo" { \PartPOneVoiceTwo }
>>
>>

>>
\layout {}

}

\score {
\unfoldRepeats \articulate {

\new PianoStaff
<<
\set PianoStaff.instrumentName = "Harmonium"
\set PianoStaff.shortInstrumentName = ""

\context Staff = "1" <<
\mergeDifferentlyDottedOn\mergeDifferentlyHeadedOn
\context Voice = "PartPOneVoiceOne" { \PartPOneVoiceOne }
>> \context Staff = "2" <<
\mergeDifferentlyDottedOn\mergeDifferentlyHeadedOn
\context Voice = "PartPOneVoiceTwo" { \PartPOneVoiceTwo }
>>
>>

}
\midi {\tempo 4 = 100 }
}
}

```